

# SOLAPOLY

Whitepaper



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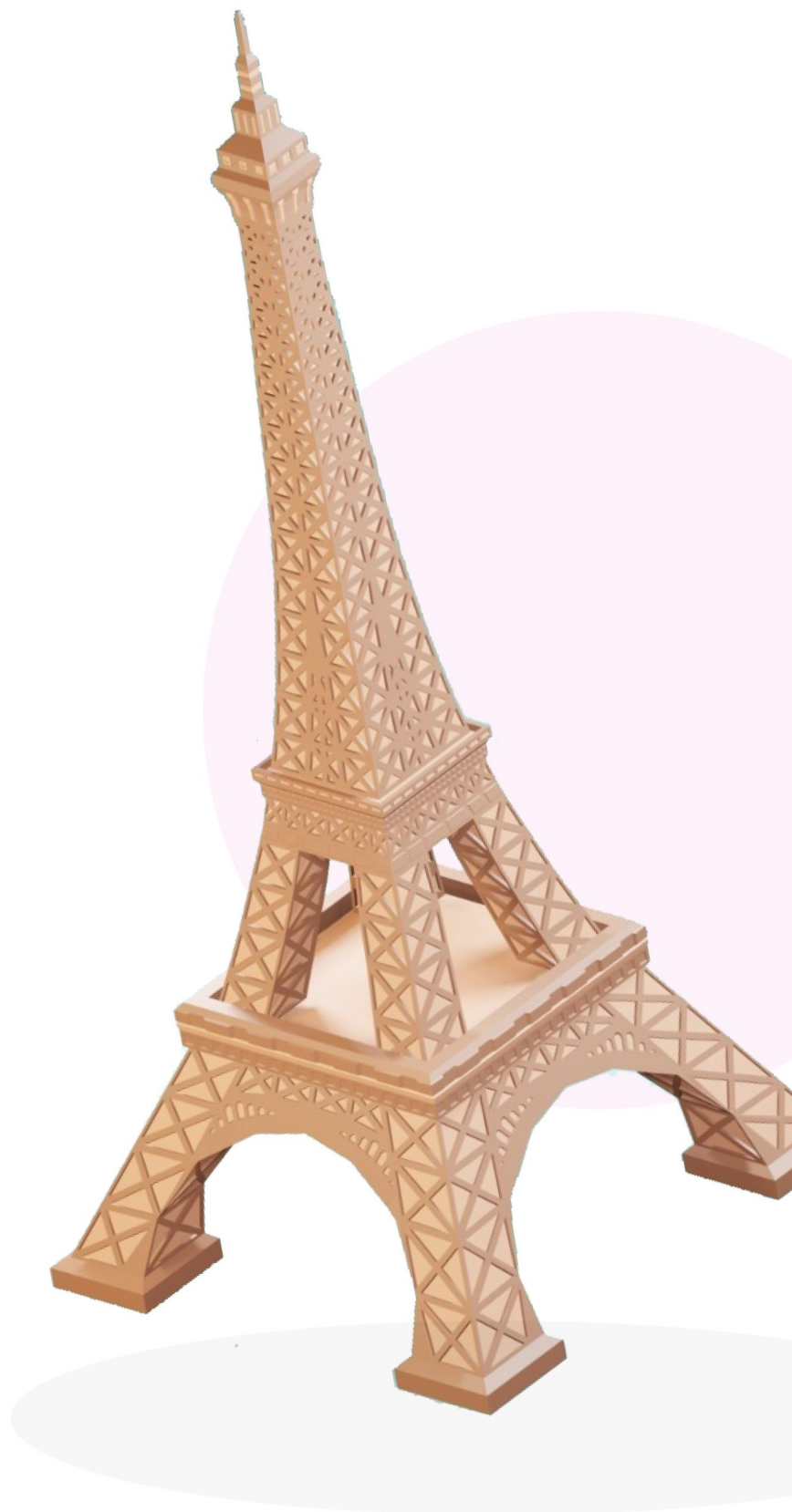
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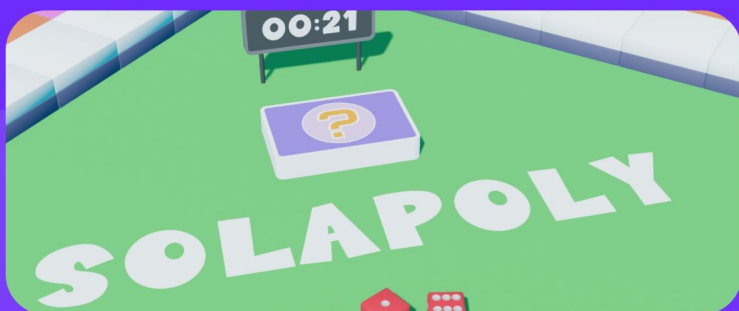
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## 1. What is Solapoly Game

SOLAPOLY



Solapoly is a real estate game where players buy properties and earn rental income from these real estates. There are 2 building types in the game, houses and hotels. The houses in the game are of 4 different types – 1, 2, 3 and 4 floored. In addition to the houses, there are hotels in the commercial real estate class. Plus, there are other establishments (port, airport, bus station, train station) where players can earn rental income in the game. The aim of the Solapoly is to have the most properties and SP (special coin in game) by developing strategies.

## 2. How to Play?

SOLAPOLY

### 2.1 PREPARATION FOR THE GAME

1- All players enter the game room according to the SP price of the room. In order to start the game, the players must have the specified amount of SP.

1- Each player starts the game from the starting line.

3- The NFT cards of the players, if any, are placed on the table. Thus, the NFT card holder starts the game as the owner of the property on NFT.

4- Players that don't have any NFT, start the game without owning any property.

5- Players can also purchase virtual land cards of cities to build houses and hotels with the SPs they earn in the game.

**NOTE:** The virtual land cards are removed from the player's property inventory when the game is lost. NFT cards are permanently in the player's property inventory.



## 2.2 LET'S PLAY

### 2.2.1 How to Win?

Players try to buy as many properties (cities or establishments) as possible as the game continues. The more properties players buy, the more rental income they will have. At the end of the specified time, the player with the most properties and SP chips wins the game.

### 2.2.2 Who Starts First?

Each player rolls the dice. The player with the highest roll starts the game first. Then the game continues in clockwise order.

### What to do When It's the Player's Turn?

- 1 – Player rolls the dice.
- 2 – Player's character moves clockwise as much as the dice you roll.
- 3 – On which square the player lands, the rules of that square apply.

### 2.2.3 Double Dice Rule

If the player rolls a double dice, he/she makes his/her move, then rolls the dice again and makes his/her move again. If he/she rolls a double dice again, he/she makes his/her move once and does not roll again.

### 2.2.4 Establishments & Organizations

If the player rolls a double dice, he/she makes his/her move, then rolls the dice again and makes his/her move again. If he/she rolls a double dice again, he/she makes his/her move once and does not roll again.

#### 2.2.4.1 Cities & Establishments

On Solapoly board, there are 20 house/hotel squares and 8 establishment squares to purchase and rent. Houses/hotels and establishments provide rental income to players who own it. Each player starts the game without any house/hotel or establishment.

**Note:** Players who own an NFT or virtual land cards, start the game with advantage. When starting the game, if any player has an NFT card, the property of NFT's rent information is transferred to the Solapoly board. The house or hotel on the NFT card is placed on one of the squares on the board. Other players pay rent to the NFT owner when they come to that square.



The player who has purchased a virtual land card will need to build a 1-storey house on the land in order to receive rent from other players.

The player who does not have an NFT or virtual land card will first purchase a land, then build a house, and then receive rent from other players.

#### 2.2.4.2 Not Owned Properties & Establishments

A player who comes to an unclaimed property can buy that property. If he/she does not want to buy or does not have enough SP chip, he/she does not pay any rent for that unclaimed property.

The player who owns all the properties in the same color group, becomes a monopoly in these properties and now receives double rent from the players who come to one of these properties.

Also, the player who owns 4 establishments, receives double rent from the players who come to one of these establishments. And, the player who owns all of the establishments, receives 4 times the rent from the players who come to any of these establishments.

#### 2.2.4.3 Owned Properties & Establishments

If a player comes to a property belonging to another player, he/she pays the rent of the property to the owner.

#### 2.2.4.4 Squares on Solapoly Board

<b>Start</b> 1x	<b>Jail</b> 1x	<b>Tax</b> 1x	<b>Vacation</b> 1x	<b>Chances</b> 4x	<b>Establishments</b> 8x	<b>Houses &amp; Hotels</b> 20x
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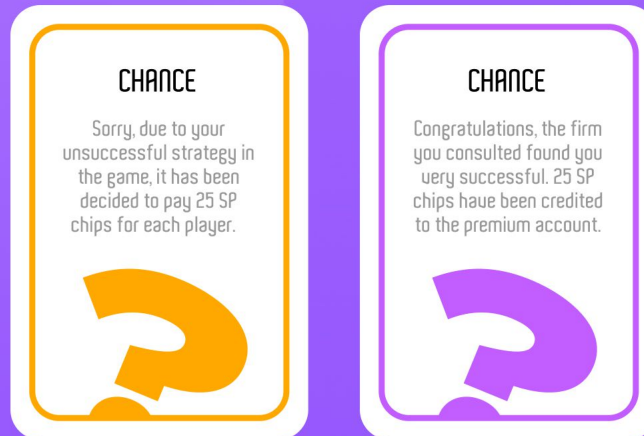
##### 2.2.4.4.1 Start

All players start the game from this square. Each player passing through the starting line receives an extra 100 SP chips.

##### 2.2.4.4.2 Chance Squares

Players who come to the chance square draw one of the chance cards in the middle. He/she follows the instructions written on the chance card

## Chance Card Samples



### 2.2.4.4.3 Vacation

The player who comes to the vacation square can wait for 1 turn by going on holiday, if he/she wishes. He/she does not roll the dice in the turn. He/she continues to receive rent from the properties he/she owns. For players who run out of money, it may be advantageous to wait 1 round without the risk of bankruptcy.

### 2.2.4.4.4 Tax

The player who comes to the tax square is obliged to pay 5% tax on the rental prices of the properties and establishments in his/her hand.

### 2.2.4.4.5 Jail

The player who comes to the jail square is imprisoned for irregularities. The player who is in jail cannot receive rent from the properties he/she owns.

## How to get out of jail?

The player who wants to get out of jail rolls the dice. If he/she rolls the double dice, he/she is cleared of the charges and continues to play. If he/she does not roll double dice, he/she continues to remain in jail for 1 turn.

On the second turn in jail, if he/she rolls the double dice, he/she gets out of jail without paying. If he/she does not roll double dice, he/she pays 50 SP chips and gets out of jail.

#### 2.2.4.4.6 Building House & Hotel

Players can build houses on the land they own to earn rental income. Players can upgrade their houses from 1 floored house to 2 floored house, from 2 floored house to 3 floored house, and from 3 floored house to 4 floored house. Also, players can build hotels, if they have 4 floored houses.

#### 2.2.4.5 Additional Advantages

Players can have extra advantages in the game. These advantages are;

- Starting the game first
- Ability to draw another chance card
- Ability to place the NFT's property in any square
- Rolling the dice again
- Being on vacation for 1 more turn
- Tax exemption
- Earning extra chip while passing through the starting line

All these additional advantage jokers can be purchased from the marketplace via SP chips.

### 2.3 Rules

#### 2.3.1 Property & Establishment Sale

Solapoly allows players to trade between each other. According to the progress of the game, players can set up different strategies. In order not to go bankrupt or to buy different properties and establishments, players can sell their properties or establishments within the game.

#### 2.3.2 Acquisition of Properties & Establishments for Sale

The properties and establishments for sale, appear on each player's screen. On their turns, players can buy properties and establishments for sale, according to their strategy and SP chips

#### 2.3.3 Lending

Players may not lend to another player in any way.



### 2.3.4 Usage Of Virtual Land Cards

Before the game, players can buy virtual land cards from the marketplace. These cards are placed on the board in every game.

### 2.3.5 Usage Of Additional Advantages

Players can purchase additional advantages in the Solapoly marketplace. These advantages can only be used once in the game. E.g: A player who has purchased " Re-roll" can use this advantage only once in the game. Therefore, players need to strategize very well before using their extra advantage.

### 2.3.6 Leaving the Table

Players can leave the table for any reason. In this case, there are 2 options.

- 1) When the player leaves the table, if he/she has half or more of his starting chips, he/she can leave the table by distributing half of his/her money to the other players.
- 2) When the player leaves the table, if he/she has less than half of his starting chips, he/she can leave the table by distributing all his/her money to the other players.

## 3. Bankruptcy

SOLAPOLY

If the players cannot pay the rent to the other players, they go bankrupt.

## 4. Player Levels

SOLAPOLY

Player levels consist of 9 different levels and each level consists of 10 different sublevels. As players win games, they get experience points. And they use the experience points to level up.



Plankton 0-500 EXP Point

Level 1	Level 2	Level 3	Level 4	Level 5	Level 6	Level 7	Level 8	Level 9	Level 10
0 ▼ 5	6 ▼ 10	11 ▼ 20	21 ▼ 30	31 ▼ 50	51 ▼ 75	76 ▼ 100	101 ▼ 150	151 ▼ 250	251 ▼ 500



### Shrimp 501-1000 EXP Point

Level 11	Level 12	Level 13	Level 14	Level 15	Level 16	Level 17	Level 18	Level 19	Level 20
501	526	551	576	601	651	701	751	801	901
▼	▼	▼	▼	▼	▼	▼	▼	▼	▼
525	550	575	600	650	700	750	800	900	1000



### Crab 1001-2500 EXP Point

Level 21	Level 22	Level 23	Level 24	Level 25	Level 26	Level 27	Level 28	Level 29	Level 30
1001	1101	1201	1301	1401	1501	1601	1751	2001	2251
▼	▼	▼	▼	▼	▼	▼	▼	▼	▼
1100	1200	1300	1400	1500	1600	1750	2000	2250	2500



### Octopus 2501-5000 EXP Point

Level 31	Level 32	Level 33	Level 34	Level 35	Level 36	Level 37	Level 38	Level 39	Level 40
2501	2751	3001	3251	3501	3751	4001	4251	4501	4751
▼	▼	▼	▼	▼	▼	▼	▼	▼	▼
2750	3000	3250	3500	3750	4000	4250	4500	4750	5000



### Dolphin 5001-10000 EXP Point

Level 41	Level 42	Level 43	Level 44	Level 45	Level 46	Level 47	Level 48	Level 49	Level 50
5001	5501	6001	6501	7001	7501	8001	8501	9001	9501
▼	▼	▼	▼	▼	▼	▼	▼	▼	▼
5500	6000	6500	7000	7500	8000	8500	9000	9500	10000



### Shark 10001-20000 EXP Point

Level 51	Level 52	Level 53	Level 54	Level 55	Level 56	Level 57	Level 58	Level 59	Level 60
10001	11001	12001	13001	14001	15001	16001	17001	18001	19001
▼	▼	▼	▼	▼	▼	▼	▼	▼	▼
11000	12000	13000	14000	15000	16000	17000	18000	19000	20000



### Regular Whale 20001-50000 EXP Point

Level 61	Level 62	Level 63	Level 64	Level 65	Level 66	Level 67	Level 68	Level 69	Level 70
20001	23001	26001	29001	32001	35001	38001	41001	44001	47001
23000	26000	29000	32000	35000	38000	41000	44000	47000	50000



### Blue Whale 50001-100000 EXP Point

Level 41	Level 42	Level 43	Level 44	Level 45	Level 46	Level 47	Level 48	Level 49	Level 50
50001	55001	60001	65001	70001	75001	80001	85001	90001	95001
55000	60000	65000	70000	75000	80000	85000	90000	95000	100000



Plankton  
0-500 EXP Point



Shrimp  
501-1000 EXP Point



Crab  
1001-2500 EXP Point



Octopus  
2501-5000 EXP Point



Dolphin  
5001-10000 EXP Point



Shark  
10001-20000 EXP Point



Regular Whale  
20001-50000 EXP Point



Blue Whale  
50001-100000 EXP Point



SLPY Whale  
100000 EXP Point

## 5. Player Profile

SOLAPOLY

Player profiles are where you can reflect your personality, see the games you won and lost, your level and your experience points. So, other players can get information about you. Players can choose free avatars and characters that they can use in-game while creating their profiles. For players who want to look different, they can buy different avatars and characters on the Solapoly marketplace.

## 6. Reward

SOLAPOLY

Solapoly distributes different rewards for players every day. These rewards can be earned from the tasks to be given during the day, or by inviting your friends or from the leaderboards





## Reward Samples

1- Earn SP for each day you enter the game

2- Earn extra SP for every game you win

3- Earn SP for every NFT you buy

4- Earn SP for every NFT you sell

5- Invite your friends to the game, earn SP for each friend who registers. (max 10 registrations per day.)

6- Log into the game consecutively and earn SP.

3  
Days

5  
Days

10  
Days

15  
Days

20  
Days

25  
Days

30  
Days

7- Earn SP for consecutive wins.

2  
Wins

3  
Wins

4  
Wins

5  
Wins

10  
Wins

20  
Wins

30  
Wins

8- Earn SP each time you level up

## 7. Leadeboard

SOLAPOLY

Player levels consist of 9 different levels and each level consists of 10 different sublevels. As players win games, they get experience points. And they use the experience points to level up.

## Leaderboard

Ranking	Name	Number of Plays	Wins	Loses	Reward (SPLY)
#1	Player 1	350	230	120	300
#2	Player 2	320	220	150	290
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#30	Player 30	320	150	120	100

## 8. Marketplace

SOLAPOLY

Solapoly has 2 different marketplace models.

### 1) NFT Marketplace

Solapoly has 10,000 NFTs of 2,000 cities. (1 floored house NFT, 2 floored house NFT, 3 floored house NFT, 4 floored house NFT, and hotel NFT). After connecting their Phantom wallets to the marketplace, players can put their NFTs on sale by determining sales price. If there is a sale, the money is automatically transferred to the seller's Phantom wallet, and nft to the buyer's Phantom wallet.

The players can only pay with SLPY token in Solapoly NFT Marketplace.

The player who buys the NFT will own that NFT forever, unless he/she sells it to someone else.

### 2) POLY Marketplace

Poly is a virtual land cards marketplace and allows you to purchase in-game items.

Players can only pay with SP chips in Poly Marketplace. SP chips can be earned in game (Thanks to Play To Earn.)



# THANK YOU

Solapoly